



Group Activities

The circular economy of our classroom



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Game objectives:

1. to think of alternative ways of using the materials/products we use every day and present them through imaginative collages
2. to make the classroom's recycling bins and use them during the school year

Materials

colourful cardboards
glues
printed photos of the materials (pdf)
large cardboard boxes
markers, painting brushes - watercolours
scissors
post-it notes, stickers

Procedure

Step one:

We show the video below to help students understand how long it takes the materials we use every day to decompose.

<https://www.youtube.com/watch?v=zp4HsMWA3HQ>



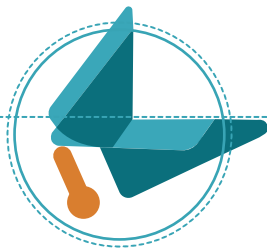
Step two: Proposals for the new use of new products

The moderator randomly distributes to the students the photos of the products intended for reuse. Students divide the cardboard in half and stick these pictures on one side. They then write on the other half of the cardboard the proposals for alternative uses of the products according to the circular economy model.

After the collages are created, each idea is presented to the rest of the class.

Step three: Create recycling bins for the classroom

The facilitator divides the students into 4 groups, distributes the large cardboard boxes and asks them to create their own "recycling bin". The students choose the products that will be destined for this bin and their subsequent use based on the circular economy model. They then decorate their bin with drawings, crafts, stickers so that they can all be placed in the recycling corner and at the same time decorate the classroom in a beautiful way.



This action should take place in the first lessons of the school year, so that students can recycle throughout the school year and in the last lessons collect all the materials and either place them in real recycling bins or give them a new use.